



# Children Co-creation Session













Launch Session

Interactive Survey I

Co-Creation Session

Construction of Altered Design

Interactive Survey II

Further Alterations to Sanitation Facilities

| Date                                   |                              |
|--|------------------------------|
| Total # of participants in the session | # of boys [ ] # of girls [ ] |
| Location                               |                              |
| Approx. age range                      |                              |
| Other notes                            |                              |

# Agenda

- 1. Introduction and background (15min)
- 2. Icebreaker Step in/Step out (10min)
- 3. H-assessment Activity (60min)
- 4. Voting Session 1 (10min)
- 5. Voting Session 2 (10mins)
- **6.** Feedback from participants





## 1. Introduction and background (15min)

#### 1.1. Welcome everyone

- Thank everyone for coming
- Introduce yourself & other facilitators
- Divide children in 4 groups, by age (5-8 years old and 9-12 years old) and gender (male and female)

#### 1.2. Explain why we are here

- We are making changes to the toilets in the camp.
- We're talking to you to understand how we can make toilets and hand-washing stations better for children + caregivers.
- Ask your group to raise their hands if they:
  - Feel safe using the toilets in the day
    - Ask why or why not Record this in the following table
  - Feel safe using the toilets at night
    - Ask why or why not Record this in the following table

| # of participants who <u>feel safe</u> using the toilets in the day             |  |
|---|--|
| Why do they feel safe?  |  |
| # of participants who DO NOT feel safe using the toilets in the day             |  |
| Why do they NOT feel safe?  |  |
| # of participants who <u>feel safe</u> using the toilets at night               |  |
| Why do they feel safe?  |  |
| # of participants who <b>DO NOT feel</b> <u>safe</u> using the toilets at night |  |
| Why do they NOT feel safe?  |  |





- We know that caregivers + children might feel uncomfortable using toilets in the camp. But if they don't use toilets, there can be serious health risks.
- We are going to do a few activities today to understand how we can improve toilets so everyone is healthy + happy.
- We will listen to everything you say today, but we <u>can't change everything</u> because we have limited resources.
- Remember that this session is only about toilets and things related to toilets. We <u>cannot</u> answer anything else about the camp, your health or your well-being.

#### 1.3. Talk about the other ways we are talking to caregivers + children

- Household visits to understand what aspects of toilets and hand-washing stations children + caregivers don't like.
- We will explore the most popular things they don't like today and come with ideas to change them.
- We will take everything you tell us today and make changes to the toilets.
- Then we'll visit households again to see how happy people are with the changes.
- We'll making final changes to anything that still doesn't meet your needs.

#### 1.4. Get consent to participate and take photos

- Explain to <u>caregivers that:</u>:
  - Children don't have to answer questions if they are uncomfortable.
  - We will take notes but we will not share children's names with anyone.
  - Everything discussed today is confidential.
  - Children can stop participating at any time.
  - Ask caregivers : 'Do you all agree?' [If anyone says no, allow them and their child(ren) to leave]

#### - Photos

- Tell them we would like to take photos during the activities.
- We will not take photos of anyone's face, just the backs of the head or the worksheets we will use today.
- Ask: 'Are you happy for us to take photos of your children?'
  - If anyone says no, <u>don't</u> take their children's photo.
  - Write down the names of the caregivers who says "yes" in the table below. <u>You need</u> names to take photos.





| Consent given for photos:             | # of Yes [ ]<br># of No [ ] |
|---------------------------------------|-----------------------------|
| Names of caregivers<br>who said 'Yes' |                             |

## 2. Icebreaker - Step in/Step out (10min)

#### 2.1. Give instructions

- Ask everyone to stand in a circle facing each other.
- Explain that:
  - You will read a statement
  - If the statement applies to them (it is something they do or like), they will take one step forward to the centre of the circle.
  - If the statement does not apply, then they will stay where they are.
  - There are no right or wrong answers.

### 2.1. Read following statements:

- I do the house chores.
- I love to sing songs.
- I like to dance.
- I like to tell jokes [Ask them to tell a joke]
- I am the funniest person in my household.
- I am the messiest person in my household.
- I think the toilets here could be way better.





### 3. H-assessment (60min)

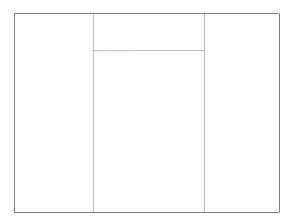
#### What you have to do before the session:

- 3.1. Create Paint Point cards (x3):
  - Print the illustrations that were used in Interaction Survey I
  - In each 'card' highlight with a market the top 3 main points (things children didn't like) from Interaction Survey I (like the example image shows)



#### 3.2. H Assessment Worksheet (x3)

- Create a 'worksheet' by writing an H on a sheet of paper like the one below



#### What you have to do in the session:

#### 3.3. Introduce exercise:

- Explain that:
  - We will now discuss different parts of toilet and hand-washing stations.
  - We will show them 3 pictures in total.
  - We want them to tell us how they feel and think about it.
  - There are no right or wrong answers.

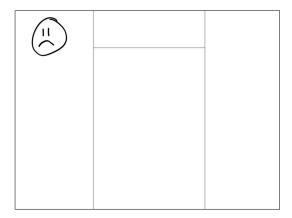
#### 3.4. Complete the top middle part of each H with:

- the location name
- the pain point
- the date
- the number of people, gender and age
- your name





- 3.5. Explore what isn't good about the pain points [Pain Point Cards]
  - For each group: read out the first pain point and show the children its card
  - In the left hand column of the "H" draw a sad face (see image below).

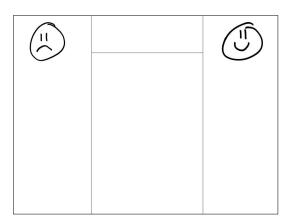


- Ask children: what they understand about the sad face.
  - Ask them to make an exaggerated sad face on their own face to make kids laugh.
- Ask children to think about a time they recently used or saw the feature in the Paint Point Card.
- Discuss and record anything they don't like about the pain point in the 'sad face' column in the 'H-assessment Worksheet' (Appendix 1):
  - Ask questions like:
    - What about this makes you unhappy?
    - Why don't you like it?
    - Why is this a problem?
  - Children can draw pictures to show their answers or write their answers down.
- Make sure to:
  - Explore any cultural norms that might come up.
  - Explore any gender specific topics.
  - Look for answers that come from real experiences.





- 3.6. Explore what is good about the pain points [Pain Point Cards]
  - In the right hand column of the "H" draw a happy face (see image below).



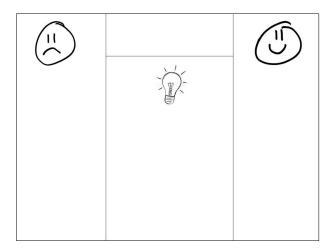
- Ask children: what they understand about the happy face.
  - Ask them to make an exaggerated happy face on their own face to make kids laugh.
- Ask children to think about a time they recently used or saw the Paint Point Card.
- Discuss and record anything they do like about the pain point in 'happy face' column in the 'H-assessment Worksheet' (Appendix 1):
  - Ask questions like:
    - What about this makes you happy?
    - Why do you like it?
  - Children can draw pictures to show their answers or write their answers down.
- Make sure to:
  - Explore any cultural norms that might come up.
  - Explore any gender specific topics.
  - Look for answers that come from real experiences.





#### 3.7. Suggested improvement [H Assessment Worksheet]

In the lower middle column draw a light bulb and ask children to share ideas on how this feature could be better.



- Discuss and record anything ideas the children have in the 'suggested improvements' column in the 'H-assessment Worksheet' (Appendix 1):
- Ask questions like:
  - What could we do to make this better?
  - How could we solve some of the problems you have mentioned?
- Children can draw pictures to show their answers or write their answers down.
- 3.8. Repeat 3.4, 3.5, 3.6 and 3.7. steps with the other two pain points.
  - There should be a total of 12 H Assessment Worksheets at the end of the activity

### - Break for snacks (10mins) -

### 4. Voting Session 1 (10min)

What you have to do before the session:

- 4.1. Prepare materials:
  - Set of stickers (or sticky notes) all the same colour.
  - H-assessment Worksheets
    - Move to the wall at the front of the room / on to the floor / on a table.
    - Worksheets to be grouped by the pain point they address.





#### What you have to do in the session:

#### 4.2. Bring participants from each group together:

- Tell them the first pain point and the suggested ideas
- Give each child a sticker or post-it note.
- Ask children if they had to choose one idea, what would it be?
- Tell them to stick their dot or post-it note on that one idea.
- Repeat this with each pain point group.
- At the end of this activity, each participant will have placed a sticker on one idea from each pain point group.
- Write down the most popular ideas in the 'Voting Table 1' (Appendix 2)
  - Most popular improvement: ideas with the most dots/stickers
  - There will be one improvement idea for each paint point

# 5. Voting Session 2 (10mins)

What you have to do before the session:

#### 5.1. Prepare materials:

- Set of stickers (or sticky notes) all the same colour.
- H-assessment Worksheets
  - Bring together most popular suggested improvements from Voting Session 1 for each paint point from each group
  - Move to the wall at the front of the room / on to the floor / on a table.
  - Worksheets to be grouped by the pain point they address.

#### What you have to do in the session:

#### 5.2. Bring groups together

- Tell them the first pain point and the most popular idea from <u>each group</u> from Voting Session 1
- Give each child a sticker or post-it note.
- Ask participants: if they had to choose one idea, what would it be?
- Tell them to stick their dot or post-it note on that one idea.
- Repeat this with each pain point group.
- At the end of this activity, each participant will have placed a sticker on one idea from each pain point group.





- Write down the most popular improvement in the 'Voting Table 2' (Appendix 3)
  - Most popular improvement: ideas with the most dots/stickers
  - There will be one improvement idea for each paint point
- 5.3. Inform participants of them the most popular improvement idea for each paint point

# 6. Feedback from participants

Write down responses in 'Feedback Table' (Appendix 4)

- 6.1. Ask them how satisfied they are with the type of information we shared during:
  - the launch session
  - interactive survey
  - co-creation session
- 6.2. Ask them how satisfied they are with <u>how</u> we shared information during:
  - the launch session
  - interactive survey
  - co-creation session





# Appendix 1: H-assessment Worksheet

| Paint Point | Sad Face | Happy Face | Suggested<br>improvements<br>(#of votes) | Notes |
|-------------|----------|------------|--|-------|
| 1           |          |            | 1.                                       |       |
|             |          |            | 3.                                       |       |
|             |          |            |  |       |
| 2           |          |            | 2.                                       |       |
|             |          |            | 3.                                       |       |
|             |          |            |  |       |
| 3           |          |            | 1.                                       |       |
|             |          |            | 3.                                       |       |
|             |          |            | J.                                       |       |





# Appendix 2: Voting Table 1

| Pain point | Most popular ideas (from<br>each group) | # of votes | Notes |
|------------|---|------------|-------|
| 1          |   |            |       |
| 2          |   |            |       |
| 3          |   |            |       |

# Appendix 3: Voting Table 2

| Pain point | Most popular ideas | # of votes | Notes |
|------------|--------------------|------------|-------|
| 1          |                    |            |       |
|            |                    |            |       |
| 2          |                    |            |       |
|            |                    |            |       |
| 3          |                    |            |       |
|            |                    |            |       |
|            |                    |            |       |





# Appendix 4: Feedback Table

| # of participants who were satisfied with the <u>type</u> of information we shared during the launch session? During the digital tool? | Launch session: | Interactive survey: | Co-creation: |
|--|-----------------|---------------------|--------------|
| What <b>did they like?</b>   | Launch session: | Interactive survey: | Co-creation: |
| What <b>could be better?</b>   | Launch session: | Interactive survey: | Co-creation: |
| # of participants who were satisfied with how we shared information during the launch session? Digital tool? Co-creation session?      | Launch session: | Interactive survey: | Co-creation: |
| What <b>did they like?</b>   | Launch session: | Interactive survey: | Co-creation: |
| What <b>could be better?</b>   | Launch session: | Interactive survey: | Co-creation: |



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