



## Guide 3: Co-Creation Session (Caregivers)













Launch Session

Interactive Survey I

Co-Creation Session

Construction of Altered Design

n of Interactive Survey II

Further Alterations to Sanitation Facilities

Date	
Total # of participants in the session	
Location	
Approx. age range	
Other notes	

## Agenda

- 1. Introduction and background (15min)
- 2. Icebreaker Step in/Step out (10min)
- 3. 5 Whys Activity (60min)
- 4. Voting Session 1 (10min)
- 5. Voting Session 2 (10mins)
- **6.** Feedback from participants





### 1. Introduction and background (15min)

#### 1.1. Welcome everyone

- Thank everyone for coming
- Introduce yourself & other facilitators
- Divide caregivers by gender (males and females)

#### 1.2. Explain why we are here

- We are making changes to the toilets in the camp.
- We're talking to you to understand how we can make toilets and hand-washing stations better for children + caregivers.
- Ask your group to raise their hands if they:
  - Feel safe using the toilets in the day
    - Ask why or why not Record this in the following table
  - Feel safe using the toilets at night
    - Ask why or why not Record this in the following table

# of participants who <u>feel safe</u> using the toilets in the day	
Why do they feel safe?	
# of participants who <u>DO NOT feel</u> safe using the toilets in the day	
Why do they NOT feel safe?	
# of participants who <u>feel safe</u> using the toilets at night	
Why do they feel safe?	
# of participants who <b>DO NOT feel</b> <u>safe</u> using the toilets at night	
Why do they NOT feel safe?	





- We know that caregivers + children might feel uncomfortable using toilets in the camp. But if they don't use toilets, there can be serious health risks.
- We are going to do a few activities today to understand how we can improve toilets so everyone is healthy + happy.
- We will listen to everything you say today, but we <u>can't change everything</u> because we have limited resources.
- Remember that this session is only about toilets and things related to toilets. We <u>cannot</u> answer anything else about the camp, your health or your well-being.

#### 1.3. Talk about the other ways we are talking to caregivers + children

- Household visits to understand what aspects of toilets and hand-washing stations children + caregivers don't like.
- We will explore the most popular things they don't like today and come with ideas to change them.
- We will take everything you tell us today and make changes to the toilets.
- Then we'll visit households again to see how happy people are with the changes.
- We'll making final changes to anything that still doesn't meet your needs.

#### 1.4. Get consent to participate and take photos

- Explain that:
  - They don't have to answer questions if they are uncomfortable.
  - We will take notes but we will not share names with anyone.
  - Everything discussed today is confidential.
  - They can leave at any time.
  - Ask: 'Do you all agree?' [If anyone says no, allow them to leave]
- Photos
  - Tell them we would like to take photos during the activities.
  - We will not take photos of anyone's face, just the backs of the head or the worksheets we will use today.
  - Ask: 'Are you happy for us to take your photo?'
    - If anyone says no, <u>don't</u> take their photo.
    - Write down the names of anyone who says "yes" in the table below. You need names to take photos.





Consent given for photos:	# of Yes [ ] # of No [ ]
Names of people who said 'Yes'	

### 2. Icebreaker - Step in/Step out (10min)

#### 2.1. Give instructions

- Ask everyone to stand in a circle facing each other.
- Explain that:
  - You will read a statement
  - If the statement applies to them (it is something they do or like), they will take one step forward to the centre of the circle.
  - If the statement does not apply, then they will stay where they are.
  - There are no right or wrong answers.

#### 2.1. Read following statements:

- I do the house chores.
- I love to sing songs.
- I like to dance.
- I like to tell jokes [Ask them to tell a joke]
- I am the funniest person in my household.
- I am the messiest person in my household.
- I think the toilets here could be way better.



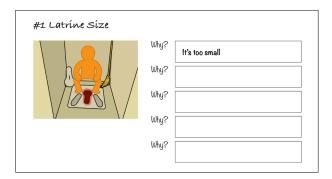


### 3. 5 Whys Activity (60min)

What you have to do before the session

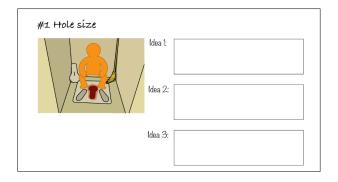
#### 3.1. Create '5 Whys Worksheets' (x3) like the one below

- On the top of each worksheet write 1 of the top 3 pain points (things people didn't like) found in Interactive Survey I.
- Include the illustrations used in Interaction Survey I and with a marker highlight the paint point you wrote
- Next to the the picture draw a box and write 'why?' next to it.
  - Do this 5 times down the paper.
  - In the first box, write the top reason to come from Interactive Survey I.



#### 3.2. Create Alteration worksheet (x3) like the one below.

- On the top of each worksheet write 1 of the top 3 pain points (things people didn't like) from Interactive Survey I.
- Include the illustrations used in Interaction Survey I and with a marker highlight the paint point you wrote.
- Next to the picture, draw 3 boxes and write "Idea 1", "Idea 2" and "Idea 3".







#### What you have to do in the session

#### 3.3. Explain that:

- On each worksheet is an aspect that caregivers did not like (from the household visits).
- We want to explore the reasons why these aspects create problems or make it difficult for caregivers and children.
- There are no right or wrong answers.

#### 3.4. Introduce pain points [5 Whys worksheet]

- Read out the first pain point and cause in the Why? box.
- Ask participants: 'Do you agree with this cause?'
  - If not, 'what is a more important cause?'
  - Change the cause if they suggest a different cause.
- Write down the paint point in '5 Whys worksheet' (Appendix 1)

#### 3.5. Get to the root cause

- Ask caregivers to think about a recent experience they had with this pain point and cause.
- Ask them "Why is this a problem?"
  - For example, if the first cause is "too small" ask them "why is being small a problem?"
  - Write down their answer in the next 'Why? box'.
- Keep asking "Why is this a problem?" and evert time write the answer in each "why?" box.
  - Sometimes you might need to ask "why?" a few times before you get to the root problem.
  - Other times you might find the root problem before the 5th "why?"
- Stop asking, "Why is this a problem?" when there are no more useful responses.
- Make sure to:
  - Explore any cultural norms that might come up.
  - Explore any gender specific topics.
  - Look for answers that come from real experiences.
- Write down the 5 Why reasons and the root cause in '5 Whys worksheet' (Appendix 1)





#### 3.6. Creating improvements [Alteration worksheet]

- Explain that now that we have identified the real problem, let's think of ways to improve it.
- Ask them:
  - What would prevent this from happening?
  - What could we change to make this better?
- Write down the top 3 suggested improvements in '5 Whys worksheet' (Appendix 1)
- 3.7. Repeat 3.4, 3.5 and 3.6 steps with the other two pain points.

### 4. Voting Session 1 (10min)

What you have to do before the session

#### 4.1. Prepare materials:

- Set of stickers (or sticky notes) all the same colour.
- Alterations worksheets
  - Move to the wall at the front of the room / on to the floor / on a table.
  - Worksheets to be grouped by the pain point they address.

#### What you have to do in the session

#### 4.2. Bring participants from each group together:

- Tell them the first pain point, its root cause and the 3 suggested improvement ideas
- Give each participant a sticker or post-it note.
- Ask participants: if they had to choose one idea, what would it be?
- Tell them to stick their dot or post-it note on that one idea.
- Repeat this with each pain point group.
- At the end of this activity, each participant will have placed a sticker on one idea from each pain point group.
- Write down the most popular improvement in the 'Voting Table 1' (Appendix 2)
  - Most popular improvement: ideas with the most dots/stickers
  - There will be one improvement idea for each paint point





### 5. Voting Session 2 (10mins)

What you have to do before the session

#### 5.1. Prepare materials:

- Set of stickers (or sticky notes) all the same colour.
- Alteration worksheets
  - Bring together most popular suggested improvements from Voting Session 1 for each paint point from each group
  - Move to the wall at the front of the room / on to the floor / on a table.
  - Worksheets to be grouped by the pain point they address.

#### What you have to do in the session

#### 5.2. Bring groups together:

- Tell them the first pain point, its root cause and the most popular improvement ideas from each group from Voting Session 1
- Give each participant a sticker or post-it note.
- Ask participants: if they had to choose one idea, what would it be?
- Tell them to stick their dot or post-it note on that one idea.
- Repeat this with each pain point group.
- At the end of this activity, each participant will have placed a sticker on one idea from each pain point group.
- Write down the most popular improvement in the 'Voting Table 2' (Appendix 3)
  - Most popular improvement: ideas with the most dots/stickers
  - There will be one improvement idea for each paint point
- 5.3. Inform participants of them the most popular improvement idea for each paint point





## 6. Feedback from participants

Write down responses in 'Feedback Table' (Appendix 4)

- 6.1. Ask them how satisfied they are with the type of information we shared during:
  - the launch session
  - interactive survey
  - co-creation session
- 6.2. Ask them how satisfied they are with <u>how</u> we shared information during:
  - the launch session
  - interactive survey
  - co-creation session





# Appendix 1: 5 Whys Worksheet

Paint Point	5 Whys	Root cause	Suggested improvements (#of votes)	Notes
1	1.		1.	
	2.			
	3.		2.	
	4.			
	5.		3.	
2	1.		1.	
	2.			
	3.		2.	
	4.		3.	
	5.		J.	
3	1.		1.	
	2.			
	3.		2.	
	4.		3.	
	5.		<b>.</b>	





# Appendix 2: Voting Table 1

Pain point	Most popular improvements (from each group)	# of votes	Notes
1			
2			
3			

# Appendix 3: Voting Table 2

Pain point	Most popular improvements	# of votes	Notes
1			
2			
3			





# Appendix 4: Feedback Table

# of participants who were satisfied with the type of information we shared during the launch session?  During the digital tool?	Launch session:	Interactive survey:	Co-creation:
What <b>did they like?</b>	Launch session:	Interactive survey:	Co-creation:
What <b>could be better?</b>	Launch session:	Interactive survey:	Co-creation:
# of participants who were satisfied with <u>how</u> we shared information during the launch session? Digital tool? Co-creation session?	Launch session:	Interactive survey:	Co-creation:
What <b>did they like?</b>	Launch session:	Interactive survey:	Co-creation:
What <b>could be better?</b>	Launch session:	Interactive survey:	Co-creation:



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